# Using Adaptation Plans to Control the Behavior of Models@Runtime

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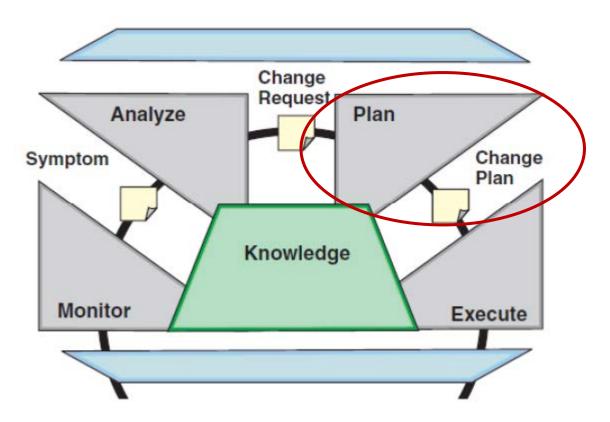
#### **SINTEF**

Models@Runtime 2015



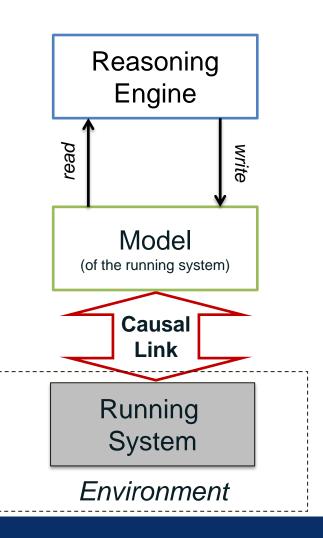
### Related to future challenges from Betty

Highler level adaptation



# The models@runtime pattern

- Synchronization engine implicitly define an adaptation plan
  - Typically, this plan is derived from the analysis of the difference between the desired(new) and the current state of the system and a set of fixed rules (producing operations going from current to new)
- Problem: Need for customization of the adaptation plan.



#### Motivation and contribution

- There are often alternative ways to enact these adaptations
  - Can significantly affect the effectiveness performance and the quality of service.
  - To avoid adaptations that are not possible for specific platforms/applications
- Contribution
  - a domain specific modelling language for the specification of adaptation plans and,
  - a runtime environment to manage the enactment of such adaptation plans.



## Example with CloudMF

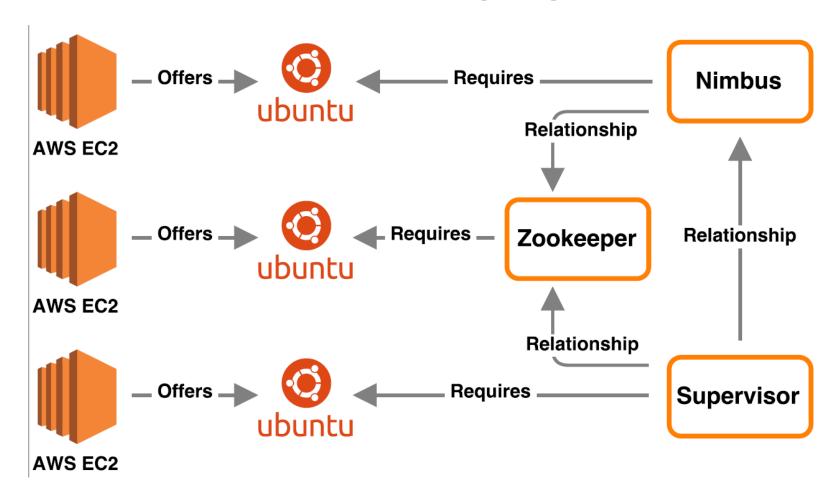






- A modelling environment with a tool-supported domain-specific modelling language (CloudML) to model the provisioning and deployment of multicloud systems
- A models@run-time environment for enacting the provisioning, deployment and adaptation of these systems.
- Open source
  - www.cloudml.org

# Example, Deploying Storm



## Proposed approach

Create/update runtime model

Declarative definition of the desired system's state

**Execute adaptation plan** 

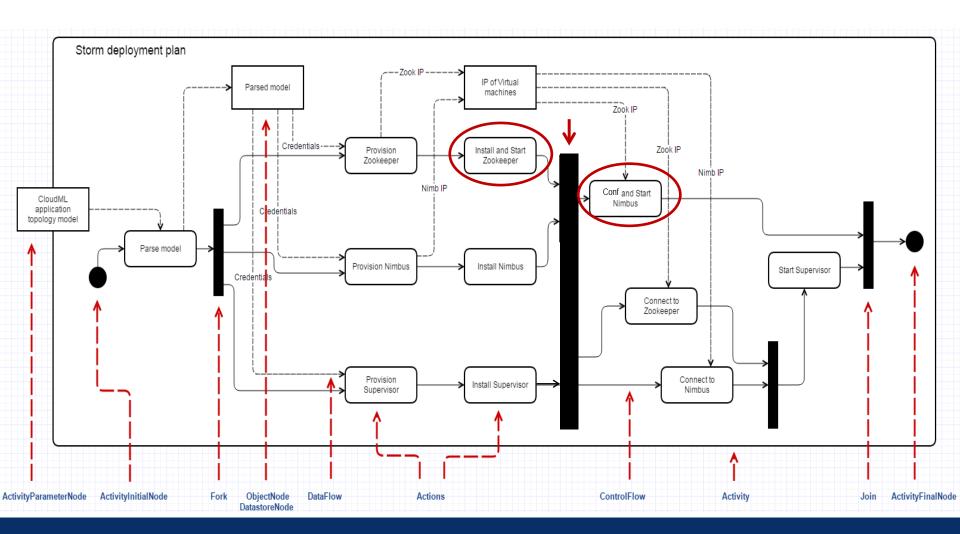
Generate adaptation plan from the runtime model

Reconfigure adaptation plan if needed

Definition of the adaptation's behavior

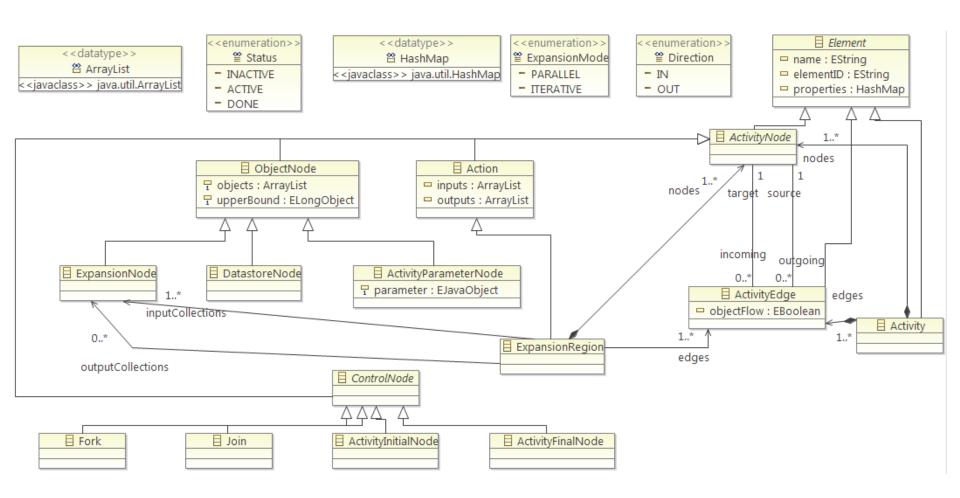


# Specifying Adaptation Plans





# Adaptation plan DSL



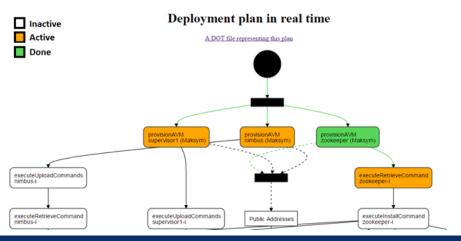


# Manipulating Adaptation Plans

Internal DSL

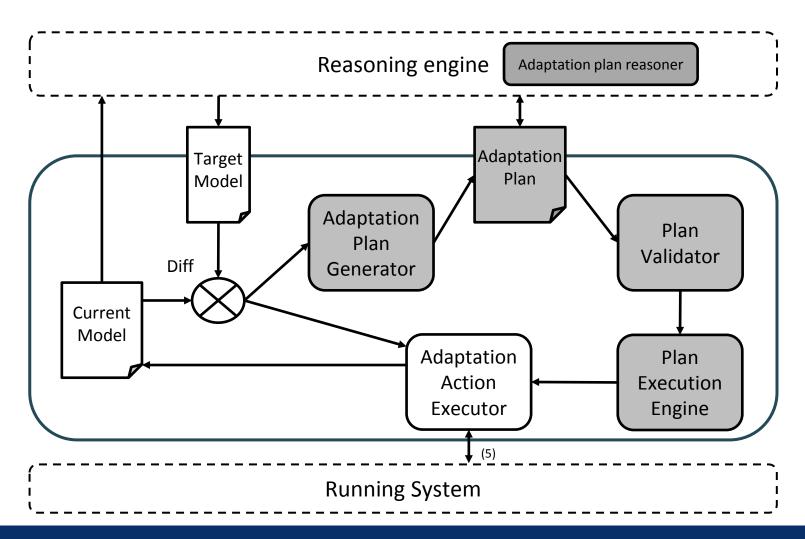
```
Activity deploymentPlan = ActivityBuilder.getActivity();
ActivityInitialNode start = ActivityBuilder.controlStart();
Action provision = ActivityBuilder.actionNode("Provision",VM);
ActivityFinalNode stop = ActivityBuilder.controlStop();
Fork fork = ActivityBuilder.forkNode(false);
ActivityBuilder.connect(fork, provision, true);
```

Runtime Visualization





#### Runtime environment

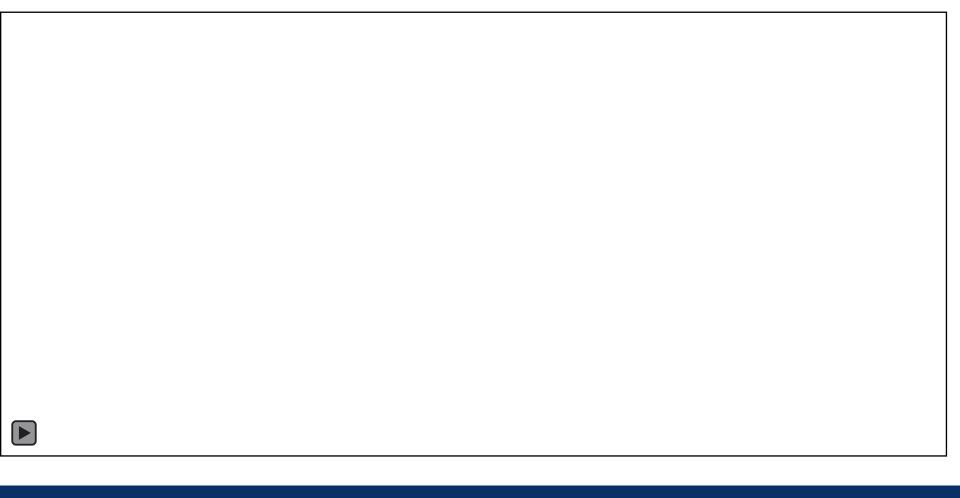


#### Demo - run time view of initial deployment





## Demo – run time view of Adaptation





#### Discussion

- Plan generator: Generate from the result of the diff an adaptation plan. For now, domain (CloudML) dependent, and plan reasoner is application specific (e.g., Storm specific)
  - At some point it needs to be, but probably room for generalisations/automation
- Plan validator: Checks the correctness of the adaptation plan. domain independent.
- Execution engine: Workflow engine that navigates through the plan, exploits reflection of component states. Domain independent
  - Dynamic intervention of running adaptation plans?
    - Can make sense in the cloud domain, where adaptations can last long (in some cases hours)



#### Conclusion

- A language to build adaptation plans
- A runtime environment integrated within a models@runtime engine to enact such adaptation plans

- Future work
  - Generalizing and applying our approach to other domains
  - Apply similar approach to larger part of the MAPE-K loop, providing frameworks for higher level adaptations.



# Thank you!





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